



INTERMEDIATE PREMIERE PRO

Course Outline

INTRODUCTION

Overview of intermediate lesson plan

USING MARKERS IN PREMIERE PRO

What are markers

Different types of markers

Different uses for markers

Clip markers vs. sequence markers Automation using markers

Creating an animated slide show

ADVANCED EDITING

Moving clips

J/L Edits Sequence snaps Track locks

3 point editing 4 point editing

ADVANCED EDITING TOOLS

Overview of in/out points Ripple edits

Rolling edits

Slip edits

Slide edits

Retiming footage with the rate stretch tool

Limitations of rate stretch

Retiming footage without the rate stretch tool

Replacing instances of a clip

Replacing footage across a project

PUTTING CLIPS IN MOTION

Creating color mattes

Tour of the effect panel

Introduction to keyframing

Exploring position, rotation, scale

Anchor points

Animating clips across time

Using motion paths

Creating transitions using animation

Exploring layer style properties for footage

USING EFFECTS IN PREMIERE PRO

Tour of effects in Premiere Pro Accelerated, 32 bit, YUV effects Effect presets

Creating our own effect presets

Exploring frequently used effects

Exploring audio effects

Creating a soundspace

MULTI CAMERA EDITING

Traditional multi camera editing

Synchronizing camera footage

How to create sync points

Using the multi camera monitor Editing on the fly

Overwriting edits

Removing edits

Audio source

Considerations when filming with multiple cameras.

REVIEW

Session 1

Course summary

In our intermediate Premiere Pro training course we will explore some of the more advanced editing tools available in Premiere Pro. Students will learn Slip, slide, ripple, roll edits to retime footage in multiple tracks to refine and polish their presentations. In this class, we incorporate audio mixing using the clip and track mixer to give our scenes more realism and life.

Outcome

With completion of this intermediate training class, participants should be aware of most of the editing tools available in Premiere Pro, as well as understand the principles in keyframe animations. Students will be able to edit with multiple camera angles, as well as mix and edit audio.

Who this class is for

It is recommended that participants complete the Core Concepts of Premiere Pro course before this class, although it is not required. This class is geared towards novices to editing, as well as professionals who may have used other editing software previously.

Duration

12 total hours of training delivered in two 6-hour sessions across two consecutive days with breaks every hour and a half, with a one hour lunch break. Students are responsible for their own meals.

Technical Specifications

A background in video production is recommended, however it is not required. While Adobe Premiere Pro is available in both Windows and Mac environments, classes are usually taught within Mac OSX. If you have any questions about your suitability for class please contact us.



INTERMEDIATE PREMIERE PRO

Course Outline

REVIEW

Review of previous lesson

WORKING IN THE AUDIO WORKSPACE

Tour of the audio workspace

Changing clip audio

Mixing audio in the sequence time line Master track output

Working with audio meters

Best practices when working with volume Creating a sound bed

Creating keyframes with the pen tool Best practices when monitoring audio Normalizing audio

ADVANCED AUDIO

Different types of audio

Understanding audio waveforms Understanding frequency and amplitude Working with EQ

Exploring audio properties

Using track audio

Understanding the audio mixer

Using volume, panner, effects

SWEETENING AUDIO

Types of problem audio

Using Premiere Pro to remove background noise

Frequency isolation

Adjusting bass

Adjusting for pitch

Room noise

High pass and low pass filters

Syncing audio from 2 sources

EXTENDED AUDIO

Sending audio to Adobe Audition

INCORPORATING MUSIC AND VOICE OVERS

Using automation modes

Off automation

Latch automation

Touch automation

Write automation

Using effects across audio tracks

Benefits and disadvantages to clip audio

Benefits and disadvantages to track audio

Audio track routing

Using audio sub mixes

Scoring audio

BEST PRACTICES

Using Adobe Audition content Stock audio sources

Stock Sound effects

Best practices when using audio

LESSON REVIEW

Session 2

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